

SUPERIOR COURT OF CALIFORNIA - COUNTY OF FRESNO Civil Department - Non-Limited	Entered by: _____
TITLE OF CASE: Sherrif Clay Parker vs. State of Calif/JUDGMENT	
LAW AND MOTION MINUTE ORDER	Case Number: 10CECG02116

Hearing Date: February 8, 2018	Hearing Type: Motion - Attorney Fees
Department: 402	Judge/Temp. Judge: Hamilton, Jeffrey Y.
Court Clerk: Santana, Maria	Reporter/Tape: Kim Thayer

Appearing Parties:	
Plaintiff:	Defendant:
Counsel: Tiffany Cheuvront	Counsel: George Waters

- ☐ Off Calendar
- ☐ Continued to ☐ Set for ___ at ___ Dept. ___ for ___
- ☐ Submitted on points and authorities with/without argument. ☒ Matter is argued and submitted.
- ☐ Upon filing of points and authorities.
- ☐ Motion is granted ☐ in part and denied in part. ☐ Motion is denied ☐ with/without prejudice.
- ☒ Taken under advisement. Court reporter to provide copy of transcript.
- ☐ Demurrer ☐ overruled ☐ sustained with ___ days to ☐ answer ☐ amend
- ☐ Tentative ruling becomes the order of the court. No further order is necessary.
- ☐ Pursuant to CRC 391(a) and CCP section 1019.5(a), no further order is necessary. The minute order adopting the tentative ruling serves as the order of the court.
- ☐ Service by the clerk will constitute notice of the order.
- ☐ See attached copy of the Tentative Ruling.
- ☐ Judgment debtor ___ sworn and examined.
- ☐ Judgment debtor ___ failed to appear.
Bench warrant issued in the amount of \$ ___

JUDGMENT:

- ☐ Money damages ☐ Default ☐ Other ___ entered in the amount of:
Principal \$___ Interest \$___ Costs \$___ Attorney fees \$___ Total \$___
- ☐ Claim of exemption ☐ granted ☐ denied. Court orders withholdings modified to \$___ per ___

FURTHER, COURT ORDERS:

- ☐ Monies held by levying officer to be ☐ released to judgment creditor. ☐ returned to judgment debtor.
- ☐ \$___ to be released to judgment creditor and balance returned to judgment debtor.
- ☐ Levying Officer, County of ___, notified. ☐ Writ to issue
- ☐ Notice to be filed within 15 days. ☐ Restitution of Premises
- ☐ Other: ___